

Follow the Country Code - Respect, Protect, Enjoy

- Park sensibly - don't block gates or drives.
- Leave gates as you find them.
- Leave farm animals and machinery alone. If you think an animal's in distress, alert the farmer.
- Keep to the public right of way.
- Leave no trace of your visit and take your litter home.
- Keep your dog under effective control and pick up after your pet - dog mess can harm livestock.
- It is good practice to keep your dog on a lead around livestock; however, if cattle or horses try to chase your dog, it's safer for both of you to let your dog off the lead to run away.
- Plan ahead, dress for the weather, and wear appropriate clothing.
- Be aware you may not have a mobile signal in places during your walk.

Gatekeeper Butterfly



About this walk

Starting from the village of Hill, this route shows off this part of the Lower Severn Vale Levels to fine effect. As you go up out of Hill, there are wonderful views down river towards the Severn Bridges and east towards the high ridge. Back on low ground, you pass through small hedgerow-bound fields and along slow moving rhines (drainage ditches), before coming back to where you started along a quiet lane. If time permits, a visit to Hill church, St Michael the Archangel, makes a rewarding detour.

Length

5.5 km - about 2 leisurely hours.

Under foot

The walk follows public footpaths with short sections of quiet country lanes. Although the lanes are quiet, do take care on them as they are narrow in places. You may encounter cyclists and horse riders as well as cars. There are no stiles along this route.

Food and drink

There are no refreshment stops along this route, unless you happen to be going out the first Sunday of the month from April to November - then you can get a cream tea at Hill Village Hall from 2-5pm!

Parking

You can park along the road through the village; please park sensibly.

Regular Walk

Hill Hike

Explore our series of regular and easy access walking routes

Easy Access Routes

Buggy and wheelchair friendly routes

- 1 Little Littleton Loop 2km
- 2 Severn Beach Short North 2.5km
- 3 Severn Beach Short South 3km
- 4 All Around Avonmouth 2km
- 5 Lamplighter's Walk 2km

Regular Walks

Different lengths, mostly off-road

- 1 Hill Hike 5.5 km
- 2 Windbound Wander 3.5 km
- 3 Oldbury Outing 5 km
- 4 Oldbury-Kington Loop 6 km
- 5 Long Littleton Loop 7 km
- 6 Two Bridges Loop 10 km
- 7 Severn Beach Stride 5.5 km
- 8 Spaniorum Skyway 9 km
- 9 Lawrence Weston Moor Loop 2.5 km
- 10 Shire Stroll 2.5 km



www.aforgottenlandscape.org.uk



A Forgotten Landscape is a Landscape Partnership scheme encouraging people to restore, conserve and explore the Lower Severn Vale Levels. We are supported by the Heritage Lottery Fund.

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The representation on this map of a road, track or footpath is no evidence of the existence of a right of way.

Explore the
Lower Severn Vale Levels

Hill Hike



REGULAR WALK

 1

Length: 5.5 km -
about 2 leisurely hours

Regular Walk 

Hill Hike

Start: Hill Village Hall, GL13 9EB.

The description assumes you are going clockwise around the route, but it is signposted in both directions.

The walk starts at the village phone box-cum-library. With the phone box on your right, walk along the main road, passing a small road on your right and shortly coming to a gate on your right taking you off the main road. Go through this gate.

Carry on through a couple of kissing gates and soon find yourself climbing. Take some time to stop at the top **A** and admire the views. Keeping the fence to your left, pass through another kissing gate. Here the views are towards Rockhampton and Thornbury **B**.

You'll then start to descend; **take care**, it is a little steep in places. Cross the footbridge and carry on straight through a large field; eventually you'll come out at a small gate onto Woodend Lane. Go right down the lane until, after 10 or 15 minutes, you come to a small footbridge on your left. If you get to the houses you've gone too far!

If you'd like to cut your walk short, you can simply carry on along this lane back to the starting point.

Go over the footbridge and cross the field diagonally (towards the left). Notice the field's

giant corrugated appearance from ancient ridge and furrow ploughing **C** here. Cross another footbridge onto a road, and turn left. Where the lane curves by a house, turn right and go back into fields. You'll walk along a large rhine for a while - look out for water voles! If the fields are wet, walk along the rhine's bank.

Eventually the rhine will begin to turn left, but keep straight on, going diagonally through the large field towards its north-west corner. Go through the gate here. Keeping the hedge and ditch on your right for the next few fields, you go through two kissing gates and a field gate.

Shortly you'll come to a field gate on your right; go through this gate and walk straight on. Before you get to the end of this field you'll see a kissing gate on your right. Pass through this gate and bear left towards a footbridge.

Cross over this footbridge and go straight through the field. You'll then cross two footbridges in quick succession before coming back out to a paved lane. **Take care** joining this road. Go right down the lane and carry on straight back to the starting point. Stop for a browse at the little library housed in the old phone booth before heading home.

